# Current sprint: 0.1.3

## Galaxy S2:

* In the login menu, a piece of the google logo appears in the right side of the screen.
* Information about an exercise doesn’t appear anymore.
* Trying to log in with facebook without an active facebook account setup on the device brings up an exception :
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): FATAL EXCEPTION: main
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): java.lang.RuntimeException: Failure delivering result ResultInfo{who=null, request=64206, result=-1, data=Intent { (has extras) }} to activity {com.mad.guitarteacher/com.mad.guitarteacher.activities.WelcomeActivity}: java.lang.NullPointerException
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.app.ActivityThread.deliverResults(ActivityThread.java:3141)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.app.ActivityThread.handleSendResult(ActivityThread.java:3184)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.app.ActivityThread.access$1100(ActivityThread.java:130)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.app.ActivityThread$H.handleMessage(ActivityThread.java:1243)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.os.Handler.dispatchMessage(Handler.java:99)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.os.Looper.loop(Looper.java:137)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.app.ActivityThread.main(ActivityThread.java:4745)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at java.lang.reflect.Method.invokeNative(Native Method)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at java.lang.reflect.Method.invoke(Method.java:511)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at com.android.internal.os.ZygoteInit$MethodAndArgsCaller.run(ZygoteInit.java:786)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at com.android.internal.os.ZygoteInit.main(ZygoteInit.java:553)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at dalvik.system.NativeStart.main(Native Method)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): Caused by: java.lang.NullPointerException
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at com.mad.guitarteacher.activities.WelcomeActivity.onActivityResult(WelcomeActivity.java:378)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.app.Activity.dispatchActivityResult(Activity.java:5192)
  + 04-14 12:32:46.784: E/AndroidRuntime(1330): at android.app.ActivityThread.deliverResults(ActivityThread.java:3137)
* The points in the game don’t seem to be connected to the active session (facebook / google play).
* Chords exercise and picking exercise doesn’t seem to advance in debug mode (could affect non debug).
* Pressing back in the scenario list takes you to the exercise (or just doesn’t do anything I am not sure) it is very unnatural.
* Manual tuners as I know them highlight the closes note played, assuming of course that the user knows to which note the current string should be set. In our tuner while using the manual option the first note is always highlighted regardless to the string that the user wants to tune.
* Auto tuner doesn’t explicitly tell the user to which note it is tuning (that is mainly because that the same pictures used in the manual are also used in the auto tuner for an entirely different purpose), I suggest turning the tuner exercise to be a bit more modular and presenting it as the tuner.
* After signing in with facebook and closing the app, opening it again and loging in without social network still keeps you connected with facebook (If already connected just skip that screen).
* After choosing to sign in with Google+ I am transferred to the main menu without logging in, when I press back the application quits and I see that the google account chooser menu is prompted, obviously it should have been prompted when I pressed sign in with Google+.
* The game still is called “GameActivity” instead of StringSchool (even as a working title).
* The same goes with the icon (Plain android instead of descriptive, I need that for alpha tests).
* In the application manager the game is listed under the name “GuitarChordFinder”, mismatching the launcher’s name.
* Please advance the versions, I keep mixing stuff up.
* In the google+ account picker if a managed domain s listed (e.g [Kiddder@fxg.com](mailto:Kiddder@fxg.com)), a warning is presented with the option to continue or to cancel, if cancel is clicked then the login screen is presented again with all the buttons not responding.

# Future sprint:

* Skip logging in button should be less bold.
* In exercises view there is no indication to when the gray exercise will be enabled, (number of stars maybe), or an indication to level of difficulty.